Appendix C: 006 (Additional Materials Characteristics) Codes

Books and Manuscript Language
- Computer File
- Printed Map or Manuscript Map
- Printed Music, Manuscript Music, Musical Sound, and Nonmusic Sound
- Serial Control
- 2-D Nonprojectable, 3-D Artifact, Projected Medium, and Kit

See also:
Additional Guidelines: Beinecke [1]

Books and Manuscript Language

Illustrations 1-4. Up to four codes may be recorded, in alphabetical order. If fewer than four codes are used, the remaining positions are represented by blanks. Codes include:
- _ No illustrations
- a Illustrations
- b Maps
- c Portraits
- i Coats of arms
- o Photographs

Audience. Generally use _ (unknown or not specified).

Form of Item. See 008 Form of Item [2].

Contents 1-4. Generally use _’s (no specified nature of contents).

Govt. Publications. Generally use _ (not a government publication).

Conf. Publications. Generally use 0. (not a conference publication)

Festschrift. Generally use 0. (not a festschrift).

Index. Generally use 0 (no index).

Literary Form. Generally use 0 (not fiction).

Biography. Generally use _ (no biographical material).

Computer File/Electronic Resources

Target Audience. Generally use _ (unknown or not specified).

Type of File. Codes include:
- a Numeric data
- b Computer program
- d Document
- g Game
- i Interactive media
- m Combination
- u Unknown

Govt. Publication. Generally use _ (not a government publication).
Printed Map or Manuscript Map

Map Relief 1-4. Generally use _ (no relief shown).

Projection. Generally use ___ (projection not specified).

Material. Codes include:
a Single map
b Map series
c Map serial
d Globe
e Atlas

Govt. Publications. Generally use _ (not a government publication).

Form of Item. See 008 Form of Item [2].

Index. Generally use 0 (no index).

Special Format Characters 1-4. Codes include:
_ No specified special format characteristics
e Manuscript (do not use; enter a separate 006 for manuscript maps)
o Wall map

Printed Music, Manuscript Music, Musical Sound, and Nonmusical Sound

Composition. Use a two-character code to identify type of compositional form. A list of codes [3]is available on the Music Cataloging at Yale website.

Format of Music. Choose from the following codes:
a full score
b full score, miniature or study size
c accompaniment reduced for keyboard
d voice score
e condensed score or piano-conductor score
g close score
m multiple score formats
u unknown
z other than score format (e.g., p. of music)

Audience. Generally use _ (unknown or not specified).

Form of Item. See 008 Form of Item [2].

Literary Text for Sound Recording 1-2. Use for nonmusical sound recordings. Two codes may be recorded. If only one code is used, left justify it and leave the other position blank. Codes include:
_ Item is a musical sound recording
a Autobiography
b Biography
d Drama
f Fiction
g Reporting
l Lectures, speeches
n Not applicable (printed or manuscript music)
p Poetry
t Interviews
Frequency. Codes include:
a. Annual  
b. Bimonthly  
d. Daily  
m. Monthly  
q. Quarterly  

Regularity. Codes include:
r. Regular  
x. Completely irregular  
u. Unknown  

ISSN Center. Generally use _ (no ISSN center code assigned).

Type of Serial. Codes include:
n. Newspaper  
p. Periodical  

Original Item. Codes include:
_ None of the following  
a. Microfilm  
e. Newspaper format  

Form of Item. See 008 Form of Item [2].

Nature of Entire Work. Generally use _'s (no specified nature of contents).

Nature of Contents 1-3. Generally use _'s (no specified nature of contents).

Govt. Publication. Generally use _ (not a government publication)

Conf. Publication. Generally use 0. (not a conference publication)

Alphabet. Codes include:
_ No alphabet given / no key title  
a. Basic Roman  

Type of Entry. Generally use 0. (successive entry).

2-D Nonprojectable, 3-D Artifact, Projected Medium, and Kit

Running Time. Enter one of the following:  
nnn not applicable (for materials other than motion pictures and videorecordings)  
001-999 running time (in minutes; right justified, with zeros in unused positions)  
000 running time exceeds three characters

Audience. Generally use _ (unknown or not specified).

Govt. Publications. Generally use _ (not a government publication).

Form of Item. See 008 Form of Item [2].

Type of Material. Codes include:
k. graphic (original or historical graphic material, such as photographs)  
i. picture (other two-dimensional, eye-readable materials)
Appendix C: 006 (Additional Materials Characteristics) Codes
Published on Yale University Library (https://web.library.yale.edu)

m motion picture
s slide
v videorecording

**Technique.** Codes include:

l live action
n not applicable (materials other than motion pictures and videorecordings)
u unknown

Return to:
Appendix C: 006 top
Appendix A: Single Manuscript Instructions [5]

**Source URL:** https://web.library.yale.edu/cataloging/manuscript/appendix-c-006-additional-materials-characteristics-codes

**Links**
[1] https://msu-cataloging-manual.beinecke.library.yale.edu/appendices#Appendix%20C
[5] http://web.library.yale.edu/cataloging/manuscript/appendix-single-manuscript-instructions