Appendix C: 006 (Additional Materials Characteristics) Codes

Books and Manuscript Language

Computer File
Printed Map or Manuscript Map
Printed Music, Manuscript Music, Musical Sound, and Nonmusic Sound
Serial Control
2-D Nonprojectable, 3-D Artifact, Projected Medium, and Kit

See also: Additional Guidelines: Beinecke [1]

Books and Manuscript Language

Illustrations 1-4. Up to four codes may be recorded, in alphabetical order. If fewer than four codes are used, the remaining positions are represented by blanks. Codes include:
_ No illustrations
a Illustrations
b Maps
c Portraits
d Coats of arms
o Photographs

Audience. Generally use _ (unknown or not specified).

Form of Item. See 008 Form of Item [2].

Contents 1-4. Generally use _’s (no specified nature of contents).

Govt. Publications. Generally use _ (not a government publication).

Conf. Publications. Generally use 0. (not a conference publication)

Festschrift. Generally use 0. (not a festschrift).

Index. Generally use 0 (no index).

Literary Form. Generally use 0 (not fiction).

Biography. Generally use _ (no biographical material).

Computer File/Electronic Resources

Target Audience. Generally use _ (unknown or not specified).

Type of File. Codes include:
a Numeric data
b Computer program
d Document
g Game
i Interactive media
m Combination
u Unknown
Appendix C: 006 (Additional Materials Characteristics) Codes
Published on Yale University Library (https://web.library.yale.edu)

Govt. Publication. Generally use _ (not a government publication).

Printed Map or Manuscript Map

Map Relief 1-4. Generally use _ (no relief shown).

Projection. Generally use ___ (projection not specified).

Material. Codes include:
  a Single map
  b Map series
  c Map serial
  d Globe
  e Atlas

Govt. Publications. Generally use _ (not a government publication).

Form of Item. See 008 Form of Item [2].

Index. Generally use 0 (no index).

Special Format Characters 1-4. Codes include:
  _ No specified special format characteristics
  e Manuscript (do not use; enter a separate 006 for manuscript maps)
  o Wall map

Printed Music, Manuscript Music, Musical Sound, and Nonmusical Sound

Composition. Use a two-character code to identify type of compositional form. A list of codes, [3] is available on the Music Cataloging at Yale website.

Format of Music. Choose from the following codes:
  a full score
  b full score, miniature or study size
  c accompaniment reduced for keyboard
  d voice score
  e condensed score or piano-conductor score
  g close score
  m multiple score formats
  u unknown
  z other than score format (e.g., p. of music)

Audience. Generally use _ (unknown or not specified).

Form of Item. See 008 Form of Item [2].

Literary Text for Sound Recording 1-2. Use for nonmusical sound recordings. Two codes may be recorded. If only one code is used, left justify it and leave the other position blank. Codes include:
  _ Item is a musical sound recording
  a Autobiography
  b Biography
  d Drama
  f Fiction
  g Reporting
  l Lectures, speeches
  n Not applicable (printed or manuscript music)
  p Poetry
  t Interviews
Appendix C: 006 (Additional Materials Characteristics) Codes
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Serial Control

**Frequency.** Codes include:
- a Annual
- b Bimonthly
- d Daily
- m Monthly
- q Quarterly

**Regularity.** Codes include:
- n Normalized irregular
- r Regular
- x Completely irregular
- u Unknown

**ISSN Center.** Generally use _ (no ISSN center code assigned).

**Type of Serial.** Codes include:
- n Newspaper
- p Periodical

**Original Item.** Codes include:
- _ None of the following
- a Microfilm
- e Newspaper format

**Form of Item.** See [008 Form of Item][2].

**Nature of Entire Work.** Generally use _'s (no specified nature of contents).

**Nature of Contents 1-3.** Generally use _'s (no specified nature of contents).

**Govt. Publication.** Generally use _ (not a government publication)

**Conf. Publication.** Generally use 0. (not a conference publication)

**Alphabet.** Codes include:
- _ No alphabet given / no key title
- a Basic Roman

**Type of Entry.** Generally use 0. (successive entry).

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**2-D Nonprojectable, 3-D Artifact, Projected Medium, and Kit**

**Running Time.** Enter one of the following:
- nnn not applicable (for materials other than motion pictures and videorecordings)
- 001-999 running time (in minutes; right justified, with zeros in unused positions)
- 000 running time exceeds three characters

**Audience.** Generally use _ (unknown or not specified).

**Govt. Publications.** Generally use _ (not a government publication).

**Form of Item.** See [008 Form of Item][2].

**Type of Material.** Codes include:
Appendix C: 006 (Additional Materials Characteristics) Codes

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k graphic (original or historical graphic material, such as photographs)
  i picture (other two-dimensional, eye-readable materials)
  m motion picture
  s slide
  v videorecording

**Technique.** Codes include:
  l live action
  n not applicable (materials other than motion pictures and videorecordings)
  u unknown

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Manuscript Cataloging Guidelines
Appendix A: Single Manuscript Instructions
Beinecke Manuscript Cataloging Manual

Source
URL: https://web.library.yale.edu/cataloging/manuscript/appendix-c-006-additional-materials-characteristics-codes

Links
[1] https://msu-cataloging-manual.beinecke.library.yale.edu/appendices#Appendix%20C
[5] http://web.library.yale.edu/cataloging/manuscript/appendix-single-manuscript-instructions